This 2022–2023 academic year has been a time of historic achievements for the College of Art & Design. In recent months we have accomplished many feats, including:

• Renamed the Design Building the Julian T. White Hall to honor LSU’s first Black professor, who taught in the School of Architecture

• Completed historic Barnes Ogden Art & Design Complex renovation, a project that has been decades in the making

• Replaced the skylight in the Julian T. White atrium where for decades we were collecting rainwater in garbage cans

• Matriculated an exceptional class of 2023 with 212 undergraduates, 27 graduate students, and 1 Doctor of Design student at our May 19 commencement ceremony

• These graduates included 53 honors students, 23 LSU Distinguished Communicator Medalists, and one student named to the 2023 Tiger Twelve

• Opened new gallery spaces to showcase student, faculty, and alumni work

• Represented the LSU College of Art & Design admirably nationally through numerous faculty and student achievements

To mark the occasion, we celebrated the hidden heroes of this historic transformation with an exhibition of plans and construction documents by our colleagues in Planning and Construction, Facility services, as well as members of the Louisiana professional community. We will count on their continued collaboration in making our place a better world and the world a better place for all!

Alkis Tsolakis
Dean, 2013-2023

Schools
School of Architecture
School of Art
School of Interior Design
Robert Reich School of Landscape Architecture

Administration
Alkis Tsolakis
Dean, College of Art & Design
Kristen Kelsch Mouch
Associate Dean of Student Services
Lake Douglas
Associate Dean of Research & Development

Elizabeth Duffy
Assistant Dean of Finance & Administration
Dana Mitchell
Assistant Dean of Recruitment & Diversity
Erin Schell
Assistant Dean of Student Services
Marwan Ghandour
Director, School of Architecture
Rod Parker
Director, School of Art
Marsha Cuddeback
Director, School of Interior Design
Mark Boyer
Director, Robert Reich School of Landscape Architecture
Michael Desmond
Director, Graduate Studies

Degrees
Bachelor of Architecture
Bachelor of Art
Bachelor of Fine Arts
Bachelor of Interior Design
Bachelor of Landscape Architecture
Master of Architecture
Master of Art in Art History
Master of Fine Arts
Master of Landscape Architecture
Doctor of Design

Dean’s Letter

This 2023–24 academic year we are elated to welcome you all, our College family as well as the LSU community at large, to a home that finally reflects the high quality of our programs and our faculty, students and staff.

To mark the occasion, we celebrated the hidden heroes of this historic transformation with an exhibition of plans and construction documents by our colleagues in Planning and Construction, Facility services, as well as members of the Louisiana professional community.

We will count on their continued collaboration in making our place a better world and the world a better place for all!
Year In Review 2022–23

1,315 STUDENTS ENROLLED

- 1,220 Undergraduate Students
- 87 Graduate Students

240 DEGREES CONFERRED

- 215 Undergraduate Students
- 27 Graduate Students
- 1 Doctor of Design

$231,835 IN SCHOLARSHIPS AWARDED TO 160 STUDENTS

Architecture
$45,600 / 35 students

Art
$11,550 / 16 students

Interior Design
$30,400 / 27 students

Landscape Architecture
$144,285 / 82 students

Students enrolled in Communication intensive courses taught by Art + Design faculty

1721

- More students enrolled than last year!

LSU Distinguished Communicator Medalists in the LSU College of Art + Design

23

- Major building renovations!

Watch: The Newly Renovated Barnes Ogden Art & Design Complex

Watch: LSU College of Art & Design Commencement Ceremony 2023

Picture by Eddy Perez
Faculty Anniversaries

Rod Parker
35 Years
Professor of Art/Dean of School of Art

Michael Desmond
30 Years
Professor of Architecture/Dean of Graduate Studies

Jeremiah Ariaz
25 Years
Associate professor of Art, Ceramics

Kristine Thompson
20 Years
Associate professor of Art, Photography

Richard Doubleday
20 Years
Professor of Art, Graphic Design

Scott Andresen
20 Years
Professor of Art, Painting and Drawing

Philip Tebbutt
25 Years
Associate professor of Interior Design

Matt Dunn
20 Years
Associate professor of Interior Design

Michaelene Walsh
20 Years
Professor of Art, Ceramics

Jun Zou
15 Years
Associate professor of Interior Design

Kristen Kelsch Mauch
10 Years
Associate professor of practice Architecture/Associate Dean of Student Services

Scott Andresen
10 Years
Professor of Art, Painting and Drawing
Lauren Cardénas is a Latinx studio artist who focuses on print media. Her current body of work asks the viewer to question the connotations of everyday mundane objects. She is investigating her bifurcated Mexican American identity as a subject matter.

Cardénas holds a BA in painting, printmaking, and drawing from Southwestern University in Georgetown, TX. She is a Tamarind Institute Printer Training Program graduate, and holds an MFA in visual art with a focus in print media from Washington University in St. Louis. Her artwork has been exhibited nationally and internationally. She was awarded the University of Nevada, Reno Black Rock Press Redfield Fellowship (2016–2018). She created a limited edition artist book titled “Things You See in the Dark,” which is a collaboration with poet Daniel Enriquez Perez. She was the editor and founder of PIECRUST Magazine (2011–2014), which was an art and biannual literary magazine based out of St. Louis. Lauren also was a co-Founding member and co-director of Museum Blue (2014–2017), an artist-run project space in St. Louis. She has co-curated many exhibitions that make strides to bridge the gap between art and literature. Along with her curatorial and publishing practice, she was a founding member and an active part of the steering committee of the St. Louis Small Press Expo (2014–2016). She was an active part of the steering committee of the St. Louis Small Press Expo (2014–2016). She was an active member of the steering committee of the St. Louis Small Press Expo (2014–2016). She was an active member of the steering committee of the St. Louis Small Press Expo (2014–2016). She was a Gallery Committee member for the Holland Project in Reno, NV (2017–2018).

Jason Jamerson, assistant professor of virtual production and immersive media, is a multidisciplinary artist working at the intersection of experiential narrative and the forefront of digital media, including virtual production, XR, and AI-assisted production design. Jamerson holds a joint appointment in the School of Art and the School of Theatre. He teaches classes related to film production, animation, game design, VFX, and digital asset creation. He works collaboratively in the XR Studio in the Digital Media Center, and pursues research related to computer simulations of digital environments for media and design practice.

He worked in New York City for eleven years as a production designer, assistant designer, and VFX, modeling, and compositing artist. He received his MFA from the University of Arizona’s School of Theatre, Film, and Television. He taught scenic design and virtual production in Nebraska for three years, where he led the New Paradigm Media Committee, before coming to LSU. He is passionate about developing artists who explore authentic, driven storytelling and the rapidly changing toolset we use to create it, including digital environments, animation, game engines, virtual film studios, and AI.
Faculty Activities

Beyond teaching, instructing, advising students, and fulfilling administrative and university responsibilities, the 53 full-time faculty members of the College of Art & Design participated in a variety of research projects and creative initiatives. These figures are based on faculty activity reports for the 2022–23 academic year.

$5,955,091
in newly funded research in 2022–23.

59
Publications, including essays, journals, conference proceedings, newspaper and magazine articles, exhibition catalogs, and books.

76
Presentations, lectures, and workshops.

64 EXHIBITIONS
IN 2022-23

International
National
Regional
Solo
Courtney Barr, professor of graphic design, was featured in the 2023 PRINT Awards, receiving second place in the categories of Information Design and Typeface Design. Her work DNA Strands is a graphic design solution to explain genetic information. She was awarded a Provost Fund for Innovation in Research grant for to investigate creative data visualization.

Kevin Benham, assistant professor of landscape architecture, featured works in the LSU Museum of Art exhibition Volterra and Pasqua, on view November 2022–February 2023. The photographic series and short film captured his research as recipient of the 2020–21 Prince Charitable Trusts/Kate Lancaster Brewster Rome Prize. Read more.

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Haley Blakeman was named associate director of the Robert Reich School of Landscape Architecture. She holds the Suzanne L. Turner Professorship as an assistant professor of landscape architecture. She is a licensed landscape architect and a certified planner, with over 20 years of professional experience. Read more. 

Traci Birch, assistant professor of architecture and managing director of the Coastal Ecosystem Design Studio, is a 2023 LSU Alumni Rising Faculty Research Award Honoree. Birch, along with a team of LSU researchers, have received a National Science Foundation grant to fund the LSU Delta Institute, which will bring together scientists, engineers, and industry to work on developing solutions for the Louisiana coast. Read more.

Irene Brisson, assistant professor of architecture, is a 2023 recipient of the Getty/ AICL Postdoctoral Fellowships in the History of Art for her book Temple Architectures: Design in Dialogue in Harunian House Building. Read more. 

Assistant professors of architecture Fabio Capra-Ribeiro, Irene Brisson and Annicia Streete were awarded the LSU Provost’s Fund for Innovation in Research 2023 “Big Idea Research” grant for their project to create a Caribbean Spatial Justice Lab to connect scholars and communities working to advance coastal protection and restoration as well as sustainable energy and food production. Read more. 

Lauren Cardenás, assistant professor of art, was awarded the LSU Provost’s Fund for Innovation in Research Arts/Humanities grant to support her exhibition No Home for You Here at Nicholls State University. Read more.

Kelli Kelley, professor of art/painting, has been named associate dean of student services for the LSU College of Art & Design. Mauch is an associate professor of practice in the LSU School of Architecture. Read more. 

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Kristen K. Mauch (née Kelsch), NCARB, has been named associate dean of student services for the LSU College of Art & Design. Mauch is an associate professor of practice in the LSU School of Architecture. Read more.

Hye Yoon Nam, associate professor of digital art, is collaborating with Brendan Harmon, assistant professor of landscape architecture, on projects that engage AI for aesthetic creativity. Nam received a Provost’s Fund for Innovation in Research grant for her project “Shifting Datum” and Harmon was awarded for “The Atlas of Heritage Trees: Digitizing the Big Cypress on Cat Island.” Read more.

Derick Ostrenko, digital art assistant professor, is working to build a virtual reality working model of the Michoud Rocket Assembly Plant, supported by substantial grants from NASA and the Louisiana Department of Economic Development. He also spearheaded the creation of a Virtual Production studio on the ground floor of LSU’s Digital Media Center. Read more.

Watch: Creative Coding Class at LSU

Watch: Traci Birch: Planning a Sustainable Future for Coastal Louisiana

Watch: Traci Birch: Planning a Sustainable Future for Coastal Louisiana

Watch: Creative Coding Class at LSU

Watch: Creative Coding Class at LSU

Volterra and Pasqua exhibition by Kevin Benham. Image courtesy of the LSU Museum of Art.
The LSU Museum of Art exhibition The Boneyard: The Ceramics Teaching Collection was selected for the 2022 Southeastern Museums Conference (SEMC) Exhibition and Publication Competitions Bronze Award; the exhibition was co-curated by Andy Shaw, LSU associate Professor of Art Ceramics, Courtney Taylor, (former LSU MOA Curator and Director of Programs) currently Doctor of Design candidate and LSU College of Art & Design graduate assistant/Boyce Gallery coordinator.

Jun Zou, associate professor of interior design, was awarded a grant by the International Association of Lighting Design, and presented her pedagogical research “Light and Form” at the IDEC 2022 annual international conference.

Alkis Tsolakis, Dean of the College of Art & Design and professor of architecture, has received the prestigious honorary membership from the American Society of Landscape Architects (ASLA). Selected by ASLA’s board of trustees, the 2023 Honors Recipients represent the highest recognition ASLA bestows each year.

Allison Young, assistant professor of contemporary art history, was a juror for a contest highlighting the issue of cybersecurity through art. Young also received at Atlas grant for her project The Work and the World: Gavin Jantjes, Anti-Apartheid, and the Postwar Avant-Garde, supported by the Louisiana Board of Regents.


Mark Boyer, professor of landscape architecture, returned to teaching after 9 years as the director of the LSU Robert Reich School of Landscape Architecture. Boyer joined the faculty and administration at LSU as Robert Reich Professor and director in 2015. He served as the school’s director from 2015-2023.

Gerald Bower, professor of graphic design, has retired after 55 years at LSU. Bower founded the LSU graphic design program and taught as a professor in the LSU School of Art since 1974.

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Watch: LSU is Restoring a 19th-Century Mardi Gras Scrapbook

Watch: The Best Gig: Mark Boyer

Watch: LSU College of Art & Design December 2022 Commencement Ceremony
Student Accolades

Undergraduates

University Medal Recipients from the 2023 College of Art & Design graduating class are: Clara Clark, Joshua Crawford, and Donna Le. Read more.

College of Art & Design Dean’s Medal 2023 recipients are Clara Jimenez, Bach, Courtnay Klee, MArch, Sophia Perkins, BFA, Rachel York, MFA, Marguerite Eppling, BID, and Taylor Lazoroski, BFA, Morgana Tetherow-Keller, MLA. Read more.

LSU College of Art & Design 2023 Distinguished Communicator medalists. Photo by Kevin DiBenedetto, courtesy of LSU CxC.


PAVE Student Design Competition 2023 winners. Photo courtesy of Alves & Cook.

Interior Design students Sofia Alves and Willow Cook were selected as winners of the 28th PAVE Student Design Competition, for their interior design project “Nest” addressing homelessness in New York City. Read more.

Ethan Bergeron, BFA 2024, is winner of the Landscape Architecture Foundation 2023 Rain Bird Intelligent Use of Water Scholarship. Joshua Crawford, BFA 2023, was named a Tiger Twelve senior. The twelve elected undergraduate seniors are selected for contributing positively to the life of the campus, surrounding community, and society and who demonstrate commitment to intellectual achievement, inclusive excellence, leadership in campus life, and service. Read more.

Olivia Christopher, BFA 2023, a graphic design student with a minor in art history, was named LSU Senior 2023 Homecoming Queen. BFA students Amanda Farris and Vincent Wright were selected for the prestigious Surreal Salon 15 exhibition at Baton Rouge Gallery! Wright’s piece “Forgive Me Father” was awarded third place winner and Farris’ “Bird House” received Honorable Mention. Read more.

Bryce Humbrecht, BArch 2022, won third place in the Association of Collegiate Schools of Architecture (ACSA) 2022 Steel Competition for his project “The California Shotgun House.” At the State of the Coast conference, Grayson Loudon, BArch 2023, won second place poster award for research developing solutions for Louisiana’s coast. Read more.

Sophia Perkins, art history 2023 graduate, is the first LSU School of Art LSU Discover Distinguished Undergraduate Researcher. Read more.
MFA candidates Caleb Gridley, Thrasyvoulous Kalaitzidis and Rachel York were selected for inclusion in the prestigious Surreal Salon 15 exhibition at Baton Rouge Gallery, from hundreds of international submissions. Read more.

Nasrin Iravani, Doctor of Design 2023 graduate, was the 2023 Dean’s Medalist selected for her scholarship and contributions to the art and design community.

Courtney Klee, Metropolis100 winner. Photo by Georgia Jones. Courtney Klee, MArch 2023, was selected for the Metropolis Future100, awarded by Metropolis Magazine to the top graduating architecture and interior design students in the U.S. and Canada. Read more.

MFA candidate Isabella Mire collaborated with the Louisiana Governor’s Office of Homeland Security and Emergency Preparedness on a series of high-profile Cybersecurity Awareness Month public service announcements with Louisiana flavor. She worked with GOHSEP on three 30-second educational videos for October 2022, which is national Cybersecurity Awareness Month. Read more.

MFA candidate Cecelia Moseley curated the exhibition “Why LSU: From An Artist’s Point of View” on view in the Clark and Laura Boyce Gallery and the Union Gallery in the LSU Student Union in September 2022. Read more.


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LSU has initiated several projects designed to help build resiliency in areas that have been hit hard by storms and climate change, including Lake Charles, where LSU President William F. Tate IV met with elected officials, local leaders, and LSU experts on critical and transferable to global communities facing similar challenges.

In one such initiative, 45 LSU architecture, landscape architecture, and civil engineering students visited Lake Charles for an intensive, hands-on workshop to design concepts to help improve hurricane resiliency.

LSU students conduct an intensive, hands-on workshop in Lake Charles to design concepts to help improve hurricane resiliency. Through course instruction and mentoring, research and direct stakeholder engagement, LSU has several projects and initiatives to help build community resiliency. One example is LSU landscape architecture students recently visited Lake Charles and engaged in an intensive, hands-on workshop with LSU civil engineering students, Lake Charles Mayor Nic Hunter’s office, Calcasieu Parish Police Jury, the Community Foundation of Southwest Louisiana, and Louisiana areas impacted by Hurricanes Laura and Delta and attended the workshop held in October at the LSU Center for River Studies.

Recent participants included Beauregard Parish Police Jury Vice President Eddie Ware, Calcasieu Parish Police Jury Vice President Anthony Barlie, Jennings Mayor Henry Guinn, Lake Charles Mayor Nic Hunter and Vinton Mayor Marcus Renfrow. During the workshop, each elected official presented a site-specific project idea in the hopes of obtaining constructive criticism from political peers and experts, recommendations for next steps and introductions to potential resources. LCRI workshop ideas, energy and commitment don’t end when the workshop is over! LCRI workshop participants are introduced to resources on the last day of the workshop and again later when the Final Report is issued. LCRI participants have the unique opportunity to learn about and sometimes meet with potential project development and funding partners while also exploring ideas for refining and strengthening the foundational concept(s) of their projects, in preparation for next steps.

**Providing solutions, student innovation to stakeholders**

LSU brings some of these project ideas into courses and design studios—like the ones previously mentioned—to conduct deeper study and to develop useful products. Products may include preliminary master plans, site or infrastructure designs or impressive visualizations including images informed by science, GIS and more.

Best practices enacted in LSU’s home state are critical and transferable to global communities facing similar challenges.

**Working with community leaders and stakeholders**

The LSU Coastal Ecosystem Design Studio teams up with Louisiana Sea Grant, FEMA and the Louisiana Office of Community Development to host the Louisiana Community Resilience Institute, or LCRI. Elected Officials Workshop. LCRI is a collaborative effort that explores site-specific community project ideas with community leaders and subject matter experts. Elected officials from Southwest Louisiana areas impacted by Hurricanes Laura and Delta attended the workshop held in October at the LSU Center for River Studies.

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Recent LSU grad Taylor Lasorsa has proposed a design for Tigerland to make the area safer and more inclusive, WAFB-TV reports.

**Best practices enacted in LSU’s home state are critical and transferable to global communities facing similar challenges.”**

Traci Birch, LSU Coastal Ecosystem Design Studio associate director

This year landscape architecture students engaged with the Baton Rouge community, working with local stakeholders to identify areas for improvement. Recent LSU grad Taylor Lasorsa has proposed a design for Tigerland to make the area safer and more inclusive, WAFB-TV reports.
ARTEMIS

NASA awards $5M to leverage LSU digital media experts and grow the spacecraft industry workforce

By: Alison Satake

As NASA launches the Artemis mission, which will send a spacecraft into orbit around the moon, LSU prepares for the next critical mission: to train a new generation of space scientists and engineers. LSU will produce the first real-time virtual representation of the Michoud Assembly Facility in New Orleans, where NASA’s core rockets including the Orion Crew Capsule, the core space launch system and enhanced upper stage were built. The digital twin of the facility will mirror its real-life counterpart and replace the physical trial-and-error approaches with computational data-driven modeling to improve design, reduce cost and improve quality. NASA has awarded LSU $5 million to create a digital twin of the main factory at the Michoud Assembly Facility.

Michoud Assembly Facility “Digital Twin”

LSU will utilize the same technology used by the entertainment industry. LSU College of Art & Design faculty members Derick Ostrenko and Marc Aubanel, along with the LSU Digital Media Arts & Engineering program, are leading the construction of the digital environment. This project will not only benefit space industry professionals but also provide an incredible educational tool for students of all levels. From kindergarten to graduate school, the digital twin of the Michoud Assembly Facility will ignite excitement and inspire the next generation of space engineers and explorers.

Training Future Aerospace Engineers

The digital twin of the roughly 2-million-square-foot Michoud Assembly Facility will be available for educators and students from kindergarten to graduate school.

“*The opportunity to lend our expertise in digital media and advanced manufacturing is tremendous for the state and future space engineering and exploration,*” said Samuel J. Bentley, LSU vice president of research and economic development.

This project is in partnership with the University of New Orleans and technology solutions provider, Sev1Tech.

By Derick Ostrenko, associate professor of digital art, and Jason Jamerson, assistant professor of digital art, LSU

Students in the NASA internship class and OMME graduate students are collaborating to model the architecture and tooling of the Michoud Assembly Facility, a massive 2-million-square-foot space just outside of New Orleans.

*This project provides a unique opportunity for our students to apply their digital art skills in a real-world context,* Jamerson said. *Collaborating with NASA and the Digital Media Arts & Engineering program allows them to make a significant impact in the field of Digital Twinning.*

To support NASA’s Artemis mission, LSU has been awarded $5 million to develop a real-time virtual representation of the Michoud Assembly Facility. This digital twin will revolutionize the design process by replacing physical trial-and-error methods with data-driven modeling, resulting in improved designs, reduced costs, and enhanced quality. School of Art faculty members Derick Ostrenko and Marc Aubanel, along with the LSU Digital Media Arts & Engineering program, are leading the construction of the digital environment. This project will not only benefit space industry professionals but also provide an incredible educational tool for students of all levels. From kindergarten to graduate school, the digital twin of the Michoud Assembly Facility will ignite excitement and inspire the next generation of space engineers and explorers.

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Michoud Assembly Facility “Digital Twin”

LSU will utilize the same technology used by the entertainment industry. LSU College of Art & Design faculty members Derick Ostrenko and Marc Aubanel, who is also the director of the LSU Digital Media Arts & Engineering program, will lead the construction of the digital environment that will eventually be housed at the Louisiana Space Campus in New Orleans.

“The digital twin of NASA’s Michoud Assembly Facility will be an incredibly valuable tool both for space industry professionals, who will be able to test a design at our facility from anywhere in the world, as well as for educators, who will be able to bring the excitement of spacecraft engineering to their students,” said Bob Fudickar, director of LSU’s National Center for Advanced Manufacturing, or NCAM.

NCAM is located at the Michoud Assembly Facility and is a partnership between the state of Louisiana and NASA. NCAM manages a portfolio of large, precise advanced manufacturing equipment on-site for NASA and its contractors.
As graduates of the LSU Virtual Production Program, students will access high-paying careers for artists with real-time 3D skills. The demand for such skills has more than doubled in the past decade and is expected to grow further as Louisiana’s film industry continues to hybridize, merging digital and physical production, gaming, and film.

The new state-of-the-art virtual production studio gives students hands-on experience in digital media arts and emerging technologies, training the future of the Louisiana film and digital art industry. Read more.

“As Louisiana’s flagship institution, LSU is committed to responding to current and emerging industry needs, particularly in the state’s strategic sectors, such as entertainment. By combining technical and artistic disciplines, LSU has received a $1.25 million investment from Louisiana Economic Development (LED) to accelerate content creation and talent development. The effort will help secure the state’s position in a rapidly changing film and television industry where movies and series increasingly rely on photorealistic gaming technologies for backgrounds and special effects.”

“By building an XR studio that plays on the convergence of virtual, mixed, and augmented reality, we can design tailored experiences that immerse its builders, participants, and viewers,” said Derick Ostrenko, digital art professor in the LSU School of Art with a joint appointment in the LSU Center for Computation & Technology. “Using real-time technology for compositing, visualization, and post-production allows for faster iteration and on-set improvisation.”

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New LSU Virtual Production Studio

Julian T. White Hall, formerly the Design Building, has been renamed to honor Julian T. White, the second Black licensed architect in the state of Louisiana. White was also LSU’s first Black professor who began teaching in LSU’s Architecture Department in 1971. In 2020, the LSU College of Art & Design unveiled a three-story mural of White in the atrium of the Design Building, is now named to honor his legacy.

“Naming the building after Professor White honors the momentous impact he had on so many students, and all of LSU,” said Alkis Tsolakis, dean of the College of Art & Design. Read more.

Design Building Renamed Julian T. White Hall

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Barnes Ogden Art & Design Complex Completed

The LSU College of Art & Design is thrilled to announce that the long-awaited renovation for the new Barnes Ogden Art & Design Complex is complete. Formerly the Studio Arts Building, the project, designed by Holly & Smith Architects and contracted by Ratcliff Contractors, transformed the historic building into a state-of-the-art modern facility that incorporates functional art-making studio spaces while retaining historic charm.

“The completion of this renovation is a transformational moment in the life of our school. Students, faculty, and staff look forward to the second hundred years in the life of this building—now a world-class arts facility,” said Rod Parker, director of the LSU School of Art.

For years the building was used by the LSU School of Art for studio arts instruction. The reimagined space continues to host art classes as well as School of Art administrative and faculty offices, modernized facilities, and a new gallery space that exhibits work by College of Art & Design faculty, students, alumni, and visiting artists. Read more.

New LSU Virtual Production Studio

As graduates of the LSU Virtual Production Program, students will access high-paying careers for artists with real-time 3D skills. The demand for such skills has more than doubled in the past decade and is expected to grow further as Louisiana’s film industry continues to hybridize, merging digital and physical production, gaming, and film.

The new state-of-the-art virtual production studio gives students hands-on experience in digital media arts and emerging technologies, training the future of the Louisiana film and digital art industry. Read more.
Dear alumni, friends, and donors,

The College of Art & Design at LSU touches all aspects of life. We champion being creative thinkers and innovators. We champion improving the spaces we occupy on campus, in Louisiana, and around the world.

Over the past year, your support has championed student success by creating new scholarship opportunities, championed experiential learning for students through travel, real-world practice, and hands-on experiences, and championed support for faculty who will help lead our current and future students.

Thank you for your volunteering, mentoring, and philanthropy to help support our goals. We look forward to many more accomplishments and continuing to be championed through your support. We would love for you to join us and see what amazing things you can create for the future!

Joe Wassam has made provision in his will to provide a bequest to establish an endowed scholarship fund for the benefit of the LSU Robert Reich School of Landscape Architecture. The endowment shall support the Wayne Womack and Jon Emerson Scholarship for Design Excellence, named in memory of professor emeritus Wayne Womack and in honor of Jon Emerson. Recipients of the scholarship must be full-time undergraduate or graduate students pursuing a degree in the School of Landscape Architecture.

Stephen Zito Architecture Excellence Scholarship

Gulf States Constructive Services has established a non-endowed scholarship fund for the benefit of the School of Architecture, support the Stephen Zito Architecture Excellence Scholarship, named in memory of Stephen Zito (BARCH ’79) and his commitment to and demonstration of teamwork, a focus on exceptional service to his many private and public clients in over 40 years of practice, involvement in the LSU community, and ongoing personality.

Alexis Bounds Scholarship for Interior Design Excellence

Roger and Peggy Boardman created the Alexis Bounds Scholarship for Interior Design Excellence. This scholarship was created in memory of Alexis Bounds, 2006, Bachelor of Interior Design. Recipients of the scholarship must be full-time undergraduate students pursuing a degree in the LSU School of Interior Design.

Wayne Womack And Jon Emerson Scholarship For Design Excellence

Joe Wassam has made provision in his will to provide a bequest to establish an endowed scholarship fund for the benefit of the LSU Robert Reich School of Landscape Architecture. The endowment shall support the Wayne Womack and Jon Emerson Scholarship for Design Excellence, named in memory of professor emeritus Wayne Womack and in honor of Jon Emerson. Recipients of the scholarship must be full-time undergraduate or graduate students pursuing a degree in the School of Landscape Architecture.

Hawkins Partners Doc and Max Travel Fund

Gary L. Hawkins and Kim Hartley Hawkins have established an endowed student support fund for the benefit of the Robert Reich School of Landscape Architecture. The Hawkins Partners – Doc and Max Travel Fund, in honor of school founder Dr. Robert S. Reich and longtime faculty member Max Conrad, shall provide landscape architecture students with support for field studies, study abroad, and other travel related to the LSU landscape architecture program.

Stephen Zito Architecture Excellence Scholarship

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(If you are interested in learning about our priorities and the ways you can support us, please reach out to us and see what connections we can make on campus)
**Development Funds**

**Fund Grand Total**

$13,180,140

**Endowed Funds**

$12,139,551

**Non-Endowed Funds**

$480,590

**Estate**

$560,000

**Chairs & Professorships**

$4,058,924

**Scholarships & Awards**

$3,031,755

**Lecture Series**

$1,548,689

**Other**

$3,500,184

**Endowed Total**

$12,139,551

**Non-Endowed Total**

$480,590

**Estate**

$560,000
The LSU College of Art & Design's mission is to educate a diverse student population to become creative thinkers who, through their creative professional work, contribute to making a better world.